



Tips: Preparing, Researching, Connecting Becker School of Design & Technology

Below find cultivated links and website resources when using the [Job Search Guide](#) to help usher you through the process of applying, researching a possible employer, connecting, and preparing for an interview.

Within Extension Guide:

1. Resume & Portfolio
2. Establishing and Growing Your Network
3. Job and Internship Search Strategies and Aids

1. Resume & Portfolio

When building your portfolio, you can utilize free hosting sites and it's probably worth buying a URL. Be sure to include completed work as well as what you're currently working on. Double and triple check your references to be sure to give credit where credit is due (if it's a team project, don't claim full credit).

- www.wix.com
- www.weebly.com
- www.wordpress.com

Is Your Resume Reflective?

Your resume needs to be reflective of the role in which you are applying for. So be sure to do the following:

- Diminish non-gaming related positions and experience
- Highlight completed games, published games and games you're working on
- Include participation in challenges
- Include related coursework as needed
- Include senior projects
- Helpful tips for finding a game job: <https://www.gamedesigning.org/>

2. Establishing and Growing Your Network

This industry highly values connections and strong networks—that is how projects are stewarded and relationships made for future work opportunities! Being present at events or fairs that will allow you to meet others in the industry and get your own name out is crucial to success.

It is NEVER too early to start growing your connections and expanding your network. This can be a daunting task, so starting sooner will help you gain confidence AND put you in a good position moving forward when you are ready to start applying to opportunities.

Strongly think about the breadth and scope of your current network. *Are there gaps? What can you do to make more connections? Is your network well rounded?*

- Join and go to [IGDA](#) meetings (if still a student)
- Establish faculty relationships outside of the classroom. Ask them about their work and see if you can shadow or be involved in any opportunities or projects they are completing (if student or alumni)
- Mass DiGI (follow on Twitter and Facebook)
- Mass DiGI Supporters: <http://www.massdigi.org/supporters/>
- Boston Post Mortem (<http://www.bostonpostmortem.org/>)
- Boston Indies (<http://www.bostonindies.com/>)
- PAX East (<http://east.paxsite.com/>)
- <http://madwomb.com/tutorials/GamesBoston.html>

Keep an eye out! Being connected to the right companies is integral to your networking (and overall job search) experience.

Companies to Search and Follow (Listed Alphabetically)

A

- 10Tons: <http://www.10tons.com/Jobs.html>
- 6Waves: <https://www.6waves.com/career>
- Abrakam: <https://www.abrakam.com/careers/>
- Activision: <https://careers.activision.com/>
- Adia Entertainment: <http://adiadigital.com/jobs/>
- Adult Swim: <https://www.adultswim.com/games/contact>
- Akamai: <https://www.akamai.com/us/en/about/careers/>
- Akili Interactive: <https://www.akiliinteractive.com/careers>
- Amazon: <https://www.amazon.jobs>
- Amplitude Studio: <https://www.amplitude-studios.com/careers#StudioMap>
- Amiqus: <https://www.amiqus.com/our-jobs>
- APEX Systems: <https://www.apexsystems.com/careers>
- Artifex Mundi: <https://www.artifexmundi.com/career/>
- AudioKinetic: <https://www.audiokinetic.com/about/careers/>
- Avalanche Studio: <https://avalanchestudios.com/careers/>

B

- Baidu USA: <http://usa.baidu.com/careers/>
- Bandai Namco: <https://www.bandainamcoent.com/careers>
- Battlehouse: <https://www.battlehouse.com/jobs/>
- Beamable (formerly known as Disruptor Beam): <https://www.beamable.com/jobs>
- Bkom Studios: <https://www.bkomstudios.com/careers/>
- BioWare Games: <http://www.bioware.com/careers/>
- Black River Studios: <http://blackriverstudios.com/#careers>
- Blazing Griffin: <https://www.blazinggriffin.com/careers/>
- Blindflug Studios: <https://www.blindflugstudios.com/the-team/>
- Blizzard Entertainment: <https://careers.blizzard.com/en-us/>
- Brainseed Factory: <http://www.brainseed-factory.com/career.html>
- Bonus XP: <https://bonusxp.com/#careers>
- Boom Zap: <https://boomzap.com/about/careers/>
- Building Conversation: <https://www.buildingconversation.com/careers>
- Bungie: <https://careers.bungie.com/jobs>

C

- Capcom: <https://jobs.jobvite.com/capcomusa>
- Chetu, Inc.: <https://careers.chetu.com/Careers>
- Clinc: <https://clinc.com/careers/>
- Cloudflare: <https://www.cloudflare.com/careers/>
- Coherent Labs: <https://coherent-labs.com/careers/>
- Creative Assembly: <https://www.creative-assembly.com/careers>
- Creative Heads: <https://www.creativeheads.net/>
- Curriculum Associates: <https://jobs.jobvite.com/curriculumassociates>
- Curve Digital: <https://curvegames.com/join-us/>
- Cybernetic Walrus Games: <http://www.cyberneticwalrus.com/jobs/>

D

- Daedalic Entertainment: <http://jobs.daedalicsupport.com/>
- Data Dog: <https://www.datadoghq.com/careers/>
- Deepmotion, Inc.: <https://www.deepmotion.com/careers>
- Deep Silver Volition: <https://www.dsvolition.com/careers/>
- Dell: <https://jobs.dell.com/>
- Demiurge Studios: <https://www.demiurgestudios.com/careers>
- Digerati: <https://www.digerati.games/>
- Digital Extremes: <https://www.digitalextremes.com/careers>
- Dolby: <https://www.dolby.com/careers/>
- Dragonfiar: <http://www.dragonfiar.com/jobs>
- Dual Universe: <https://www.dualthegame.com/en/novaquark/careers/>

E

- EA: <https://www.ea.com/careers/students>

- Epic Games: <https://www.epicgames.com/site/en-US/careers>
- ERI Design: <https://www.eridesignstudio.com/about/join-the-team/>

F

- FableVision: <https://www.fablevisionstudios.com/jobs-internships>
- Facebook Games: <https://www.facebookcareers.com/>
- Faceware Technologies: <https://facewaretech.com/company>
- Filament Games: <http://www.filamentgames.com/careers>
- Fire Hose Games: <http://www.firehosegames.com/jobs/>
- Flux Games: <https://careers.flux.games/>
- Flying Sheep Studios: <https://flying-sheep.com/jobs>
- Focus Home Interactive: <https://focushomeinteractive.recruitee.com//en>
- For All to Play: <http://www.foralltoplay.com/careers.php>

G

- Galactic Village: <http://www.galactic-village.com/jobs.html>
- Game Analytics: <https://gameanalytics.com/careers/open-positions>
- GameAnax: <https://www.gameanax.com/career/>
- GameKit: <https://gamekit.info/career>
- GameSIM: <https://www.gamesim.com/careers/>
- Game On: <https://gameongames.com/>
- Gamma Minus: <http://www.gammaminus.com/contact/jobs/>
- GenVid: <https://www.genvidtech.com/careers/>
- Google Games: <https://careers.google.com/jobs/results/>
- Gummicube, Inc.: <https://www.gummicube.com/jobs/>

H

- Hardlight Studio: <https://www.hardlightstudio.com/careers>
- Harmonix Music Systems: <http://www.harmonixmusic.com/about/jobs>
- Hasbro: <https://jobs.hasbro.com/go/View-All-Jobs/8208800/>
- HB Studios: <http://www.hb-studios.com/work-with-us/>
- Hi-Rez Studio: <https://www.hirezstudios.com/careers/>
- High Voltage: <https://www.high-voltage.com/careers/>
- HitPoint Studios: <https://www.hitpointstudios.com/careers/>
- Houdini/SideFX: <https://www.sidefx.com/careers/>
- Housemarque (Finland): <https://housemarque.com/careers>
- Humble Bundle: <https://www.jobs.humblebundle.com/careers>
- Hyper Luminal Games: <http://hyperluminalgames.com/careers/>

I

- IBM – Uncubed: <https://uncubed.com/jobs/ibm>
- Iceberg Interactive: <https://www.iceberg-games.com/jobs/>
- Iconics: <https://iconics.com/About/Careers>
- Imagination Technologies: <https://www.imaginationtech.com/careers/>
- Imangi Studios: <https://imangistudios.com/careers.html>

- Improbable Games: <https://improbable.io/careers/opportunities>
- INAP: <https://www.inap.com/about/careers/>
- Insane Games: <https://insanegames.io/contact>
- Insomniac Games: <https://insomniac.games/careers/>
- Intel: <https://www.intel.com/content/www/us/en/jobs/jobs-at-intel.html>
- Intrepid Studios: <https://www.intrepidstudios.com/careers>
- Intrepid: <https://intrepidstudios.com/careers>

J

- Jack Box: <https://jackbox-games.breezy.hr>
- Jagex: <https://jobs.lever.co/jagex>
- Janiero Digital: <https://www.janeirodigital.com/careers/>
- Junkfish: <https://www.teamjunkfish.com/careers>

K

- Keywords Studio: <https://www.keywordsstudios.com/careers/>
- Kickstarter: <https://jobs.kickstarter.com/>
- Koei Tecmo: <https://www.koeitecmoamerica.com/company/>
- Kongregate: <https://www.kongregate.com/pages/jobs>
- Krotos Audio: <https://www.krotosaudio.com/about/#careers>

L

- Lantana Games: <http://lantanagames.com/openings/>
- Level Ex, Inc.: <https://www.levelx.com/careers/>
- Lightbulb Crew: <https://lightbulbcrew.fr/contact-us/>

M

- Machine Zone: <https://www.mz.com/careers#jobs>
- Magic Leap: <https://www.magicleap.com/careers>
- Mass DiGI: <https://www.massdigi.org/contact-us/>
- Maximum Games: <https://www.maximumgames.com/jobs/>
- Merge Games: <https://www.mergegames.com/jobs>
- Microsoft: <https://careers.microsoft.com/us/en>
- Milestone Games: <http://milestone.it/careers/?lang=en>
- moBack AR/VR: <https://www.moback.com/contact-us>
- Molasses Flood: <http://www.themolassesflood.com/jobs>

N

- Naughty Dog: <https://www.naughtydog.com/careers>
- NBC Universal: <https://www.nbcunicareers.com/careers>
- NetEase Games: <https://netease-na.com/careers/>
- Nintendo: <https://careers.nintendo.com/>
- NIS America: <https://nisamerica.com/careers>
- Nowhere Studios: <https://www.nowherestudios.com/>

- Nukeygara: <https://www.nukeygara.com/jobs>
- Nvidia: <https://www.nvidia.com/en-us/about-nvidia/careers/>

O

- Oktagon Games: <https://www.oktagon.com.br/careers>
- Optitrack: <https://optitrack.com/about/careers/>
- Orthrus Studios: <https://orthrusstudios.com/careers/>
- OtherSide Entertainment: <https://otherside-e.com/wp/jobs/>
- Outplay Entertainment (UK): <https://outplay.com/careers>

P

- Paradox Interactive: <https://career.paradoxplaza.com/jobs>
- Petricore: <https://petricoregames.com/about/careers/>
- Pixel Toys: <https://pixelt toys.com/join-us>
- Play Dead Games: <http://playdead.com/jobs/>
- PlayStack (UK): <https://www.playstack.com/careers>
- PlayStation: <https://www.playstation.com/en-us/corporate/playstation-careers/>
- Pocket Gems: <https://pocketgems.com/jobs/>
- Proletariat: <https://www.proletariat.com/careers>
- Puny Astronaut: <https://www.punyastronaut.com/careers>

Q

- Qualcomm: <https://www.qualcomm.com/company/careers>

R

- Rainbow Studios: <https://www.rainbowstudios.com/careers/>
- Relic: <https://www.relic.com/#careers>
- Revature: <https://revature.com/referral-software-engineer/?ra=0030d00002KlQyl&ru=0050P0000085FPB>
- Riot Games: <https://www.riotgames.com/en/work-with-us>
- Rising Star Games: <https://www.risingstargames.com/about/contact>
- Rockstar Games: <https://www.rockstargames.com/careers/offices/rockstar-new-england>

S

- SEGA: <https://careers.sega.com/>
- SignalFX: <https://www.signalfx.com/company/careers/#!/#open-jobs>
- Simul Software (UK): <https://simul.co/careers/>
- Skillz E-Sports: <http://corp.skillz.com/careers-list/>
- Sony: <https://www.sie.com/en/saiyo.html>
- SphereGen: <http://www.spheregen.com/careers/>
- Spin Master: <https://www.spinmastercareers.com/global/be/search-results>
- Sports Interactive: <https://www.sigames.com/careers>
- Speech Graphics: <https://www.speech-graphics.com/about/careers/>
- Spirit AI: <https://www.spiritai.com/contact-us/>

- StackPath: <https://www.stackpath.com/company/careers/>
- Storm Flag Games: <https://stormflaggames.com/join>
- Survios: <https://survios.com/studio/careers/>
- Sybo Games (Denmark): <https://sybogames.com/careers/>

T

- Takeoff Creative Montreal: <http://www.takeoffcreative.com/en/careers/>
- Telltale Games: <https://lcg-entertainment-inc.breezy.hr/>
- The Behemoth: <https://www.thebehemoth.com/careers/>
- Third Kind Games (UK): <https://www.thirdkindgames.com/careers>
- THQ Nordic: <https://www.thqnordic.com/company/careers>
- THX: <http://www.thx.com/careers/>
- TiltingPoint Games: <https://www.tiltingpoint.com/careers/>
- Tobii Eyetracking AR/VR: <https://careers.tobii.com/>

U

- Uber: <https://www.uber.com/us/en/careers/>
- Ubisoft: <https://www.ubisoft.com/en-us/company/careers>
- UltraLeap: <https://www.ultraleap.com/company/careers/>
- Unity: <https://careers.unity.com/find-position>

V

- Valve Software: <https://www.valvesoftware.com/en/>
- Velan Studios: <https://www.velanstudios.com/careers/>
- Vicarious Visions: <https://careers.vvisions.com/>
- Vicon: <https://www.vicon.com/contact/#join>
- Virtual Arts (UK): <https://www.virtualarts.co.uk/>
- Virtuos Games (Singapore): <https://www.virtuosgames.com/career/>
- Vivox: <https://careers.unity.com/find-position?department=design>
- VR Sim: <https://vrsim.com/contact/>

W

- WarGaming: <https://wargaming.com/en/careers/>
- Wayfair: <https://www.wayfair.com/careers/jobs>
- WB Games: <https://careers.wbgames.com/>
- White Snake Productions: <http://www.whitesnakeprojects.org/employment/>

X

- XSeed Games: <http://www.xseedgames.com/jobs/>
- Xsolla: <https://xsolla.com/careers>

Y

- YoYo Games: <https://www.yoyogames.com/en/jobs>

Z

- ZapDot: <http://zapdot.com/>

- ZeniMax/Bethesda: <https://jobs.zenimax.com/jobs>
- Zephyr Workshop: <https://zephyrworkshop.com/blowusaway/>
- Zwift, Inc.: <https://www.zwift.com/careers>

#

- 10Tons: <http://www.10tons.com/Jobs.html>
- 6Waves: <https://www.6waves.com/career>

Check Out These Massachusetts Organizations!

- Zephyr Workshop: <https://zephyrworkshop.com/blowusaway/>
- Harmonix Music Systems: <http://www.harmonixmusic.com/about/jobs>
- Beamable: <https://www.beamable.com/jobs>
- Akili Interactive: <https://www.akiliinteractive.com/careers>
- Crate Entertainment: <https://www.crateentertainment.com/jobs/>
- Demiurge Studios: <https://www.demiurgestudios.com/careers>
- Firehose Games: <http://www.firehosegames.com/jobs/>
- For All to Play: <http://www.foralltoplay.com/careers.php>
- Level Ex: <https://www.levelx.com/careers/>
- Intrepid Studios: <https://intrepidstudios.com/careers>
- WB Games: <https://careers.wbgames.com/>
- Proletariat: <https://www.proletariat.com/careers>
- Lantana Games: <http://lantanagames.com/openings/>
- ERI Design: <https://www.eridesignstudio.com/about/join-the-team/>
- Hit Point Studios: <https://www.hitpointstudios.com/careers/>
- Janeiro Digital: <https://www.janeirodigital.com/careers/>
- Rockstar Games: <https://www.rockstargames.com/careers/offices/rockstar-new-england>
- Anzovin Studio: <https://www.linkedin.com/company/anzovin-studio/jobs/>

3. Job and Internship Search Sites

In addition to Handshake, ClarkConnect, and the job boards listed on the Career Connections website—below are some additional value-added websites to check out when completing your job search.

- Built in Boston Jobs: <https://www.builtinboston.com/jobs>
- College Grad: CollegeGrad.com
- Gamasutra Jobs: <http://jobs.gamasutra.com/>
- Games Jobs Direct :<https://www.gamesjobsdirect.com/>
- Game Job Hunter: <https://gamejobhunter.com/>
- Game Jobs: www.gamejobs.com
- Games Industry Job Board: <https://jobs.gamesindustry.biz>
- E Sports Observer: <https://archive.esportsobserver.com/contact/>
- Fable Vision: <https://www.fablevisionstudios.com/jobs-internships>
- US and UK game job search site <https://datascope.co.uk/>
- Akamai Internships: <https://www.akamai.com/careers/working-at-akamai>
- Amazon Internships: <https://www.amazon.jobs/en/>
- Blizzard Entertainment Internships: <https://careers.blizzard.com/global/en/search-results>
- Game Dev Map: www.gamedevmap.com
- Indeed.com: www.indeed.com
- Aquent Technical Recruiter: <https://aquent.com/find-work/>
- InternHub.com: www.internhub.com
- Internships.com: <https://www.internships.com/>
- Riot Games Internships: <https://www.riotgames.com/en/work-with-us>
- SimplyHired.com: www.simplyhired.com
- Zip Recruiter: <https://www.ziprecruiter.com/>
- Hit Marker Jobs: <https://hitmarker.net/>

**Material adapted from Becker School of Design and Technology Resource Guide, created by Brandon Frencic*